

## Scenario planning

A culture for adaptation and resilience – in an era of uncertainties

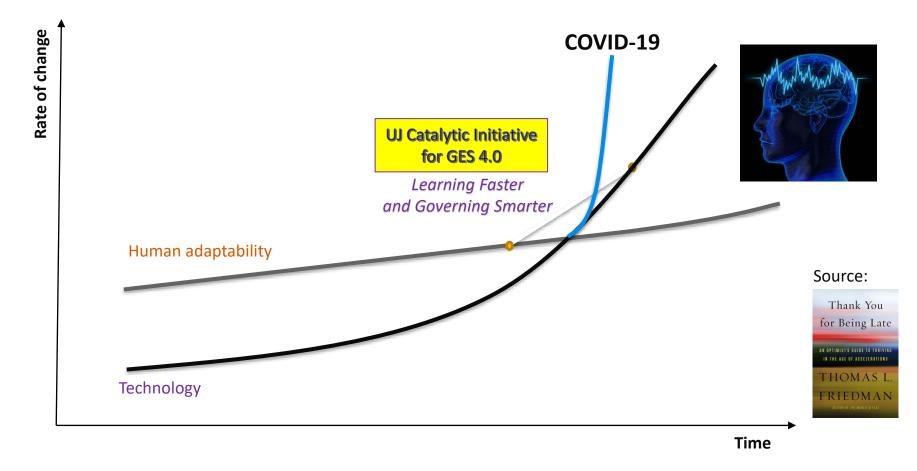
Uncertainties brought about by:

- 1. #FeesMustFall (South Africa's context)
- 2. Plurality of Knowledge Epistemologies
- 3. Technology Fourth Industrial Revolution (4IR)

**Strategy** 

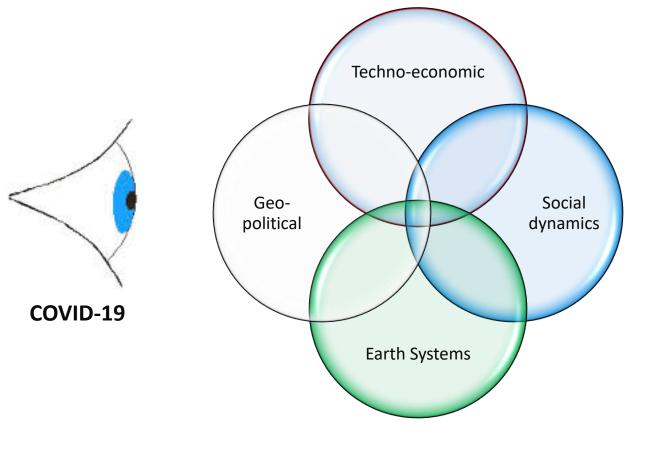
4. COVID-19

University of Johannesburg (UJ): "Re-imagine, Re-invent."



Acknowledgements: The concept of this slide is textually captured in Friedman's book; the UJ component is superposed to illustrate our catalytic initiative for the Fourth Industrial Revolution (4IR). The second image (the mind) is obtained through a creative commons (CC) license and can therefore be re-distributed. The image displays an EEG waveform – as generated by the human brain.





\*Source: Jeffrey D. Sachs, "The Age of Sustainable Development," Columbia University Press, Mar. 2015

4IR – requires **holistic** thinking

#### COVID-19 and 4IR

Ongoing Educational Transformation COVID-19 "Lockdown"









COVID-19

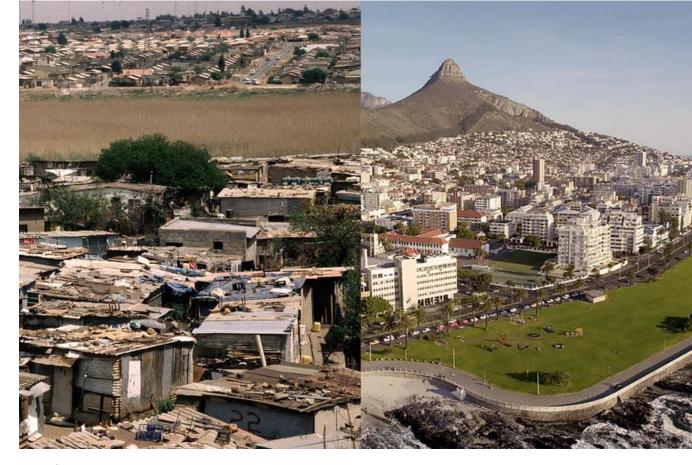


Post COVID-19 period

- Physical distancing
- 2. Personal Protection Equipment (PPE) masks
- 3. Sanitizing
  - Health crisis
  - Financial crisis

<u>Acknowledgement</u>: The coronavirus image (in green) is provided under a creative commons licence.

- Inequality
- Digital inequality

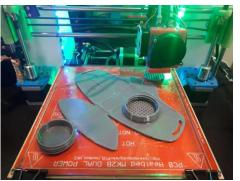


<u>Acknowledgement</u>: The image is provided under a creative commons licence.



#### Personal Protection Equipment (PPE)

# Filters: To assemble the microparticulate filtration system, we recommend using Polypropylene Non Woven (A) fabrics or simply a round cutout from a conventional mask that fits well in the window of the filtration system. If you wanted even more filtering capacity you could use a makeup remover pad like the one in the photo (B). You can regulate the filtering and air flow with combinations of these elements. B Design source: <a href="https://www.3dapac.com/hackthepandemic">https://www.3dapac.com/hackthepandemic</a>





#### Sanitizers





University of Johannesburg prototypes cost-effective ventilators

https://www.youtube.com/watch?v=0R\_BtDySHg4

#### Open Source COVID19 Medical Supplies

Public group

About

#### Discussion

Announcements

Members

Events

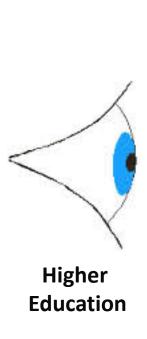
Videos

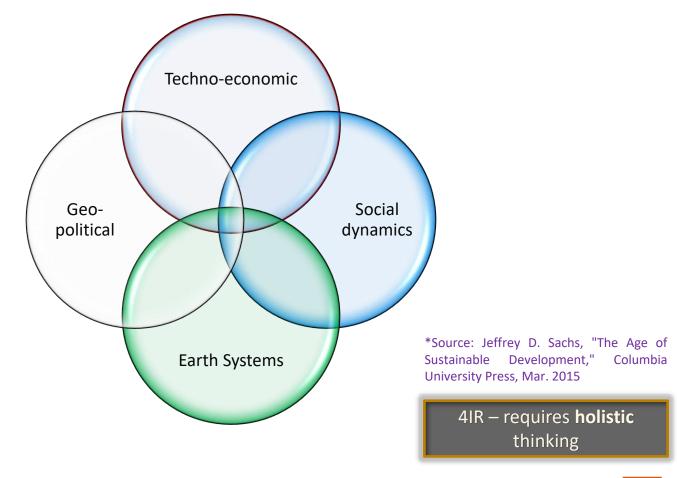
Photos

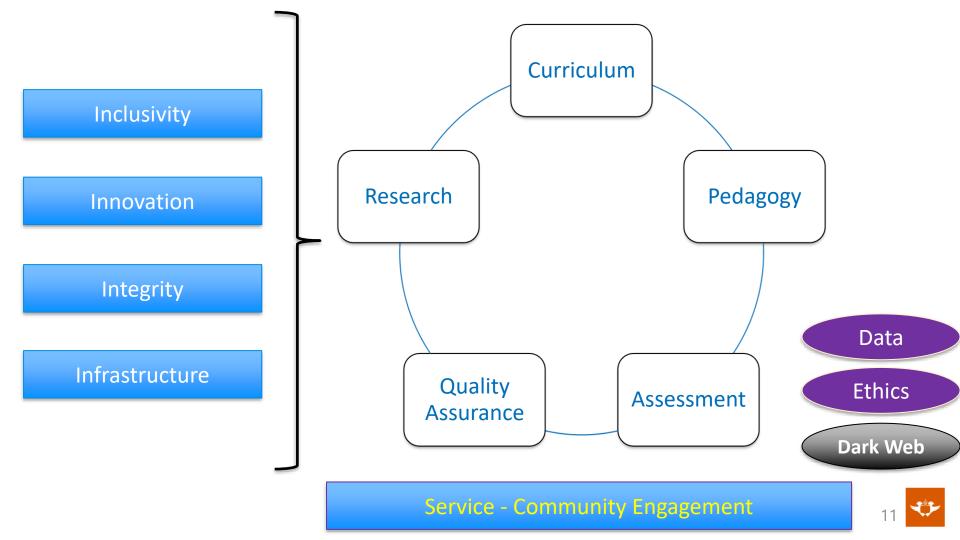


Reference: <a href="https://www.facebook.com/groups/opensourcecovid19medicalsupplies/">https://www.facebook.com/groups/opensourcecovid19medicalsupplies/</a>









## Curriculum (1)

#### Lesson design – six tenets:

- "New learning is dependent on knowledge learners have already acquired;
- our working memory is limited;
- learning is dependent on attention and cognitive engagement;
- emotion and cognition are intertwined;
- transfer of learning does not happen automatically; and
- learners learn more effectively if they understand how they learn and manage their own learning (metacognition thinking about one's own thinking).

Source: <a href="https://mg.co.za/article/2020-04-29-initial-teacher-education-must-be-prioritised/">https://mg.co.za/article/2020-04-29-initial-teacher-education-must-be-prioritised/</a> (Prof Sarah Gravett, Executive Dean, Faculty of Education)

## Curriculum (2)

"Tell me and I forget. Teach me and I remember. **Involve me and I learn.**"

Benjamin Franklin



## Expansion: Learning Environment (1)

- 1. In a world of **customization**, there is a need to better understand how individuals learn.
- 2. Technologies provide a **support** mechanism
- 3. Technologies have a potential for enhancing inclusivity
  - Self-paced learning
  - Differently-abled
  - Translation
  - "Innovation" "wow" factor, e.g. augmented reality



## Expansion: Learning Environment (2)

- 1. Work-based Education
- 2. Expanding support Vertical Integration, e.g. engagement with alumni
- 3. Virtual mobility
- 4. Innovation and preparedness for the "Future of Work"
- **5. Laboratory** environment
- **6. Student wellness** programmes

### Research

- 1. Research adaptation required
- 2. Scholarship of Teaching and Learning (SOTL)
  - >> Data backing Learning Management Systems (LMS)

## Conclusions

- 1. Pandemics change the world.
- 2. Pandemics, by default, are negative; there is an opportunity to re-define how and what we do...to think about the post COVID-19 period.
- 3. Post COVID-19, new competitive and collaborative landscape will emerge.
- 4. There is a **real opportunity to shape this future**, to be closer to humanity, and evolve an approach that enables inclusivity.
- **5. Modalities**: In-person ⇔ Online ⇔ Hybrid ⇔ Policy changes